

Computer-aided cryptographic proofs

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The two views of cryptography

Computational cryptography

- ▶ Strong ties with complexity theory
- ▶ Feasible adversary breaks scheme with small probability
- ▶ Design of secure and efficient primitives and protocols
- ▶ Complex and manual proofs

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Symbolic cryptography (Dolev and Yao, 1983)

- ▶ Assume perfect cryptography
- ▶ Adversary cannot win
- ▶ Discovery of logical bugs in protocols
- ▶ Strong ties with verification
- ▶ Automated proofs

Reconciling the two views

(Abadi and Rogaway, 2000)

Computational soundness

Security in symbolic model implies computational security

- ▶ ... under non-standard assumptions on primitives
- ▶ Symbolic tools deliver asymptotic guarantees
- ▶ ... but no concrete guarantees
- ▶ Applicable to many settings
- ▶ ... but some impossibility results

Computational proof systems

Prove security

- ▶ directly in the computational model
 - ▶ under standard assumptions
-
- ▶ Indistinguishability logics
 - ▶ CryptoVerif (game-playing approach for applied π -calculus)
 - ▶ EasyCrypt (code-based game-playing approach)
 - ▶ Domain-specific logics

Why bother?

- ▶ *In our opinion, many proofs in cryptography have become essentially unverifiable. Our field may be approaching a crisis of rigor.* Bellare and Rogaway, 2004-2006
- ▶ *Do we have a problem with cryptographic proofs? Yes, we do [...] We generate more proofs than we carefully verify (and as a consequence some of our published proofs are incorrect).* Halevi, 2005

Optimal Asymmetric Encryption Padding

Encryption $\mathcal{E}_{\text{OAEP}(pk)}(m)$:

$r \xleftarrow{\$} \{0, 1\}^{k_0}$;
 $s \leftarrow G(r) \oplus (m \parallel 0^{k_1})$;
 $t \leftarrow H(s) \oplus r$;
return $f_{pk}(s \parallel t)$

Decryption $\mathcal{D}_{\text{OAEP}(sk)}(c)$:

$(s, t) \leftarrow f_{sk}^{-1}(c)$;
 $r \leftarrow t \oplus H(s)$;
if $([s \oplus G(r)]_{k_1} = 0^{k_1})$
 then $\{m \leftarrow [s \oplus G(r)]^k\}$;
 else $\{m \leftarrow \perp\}$;
return m

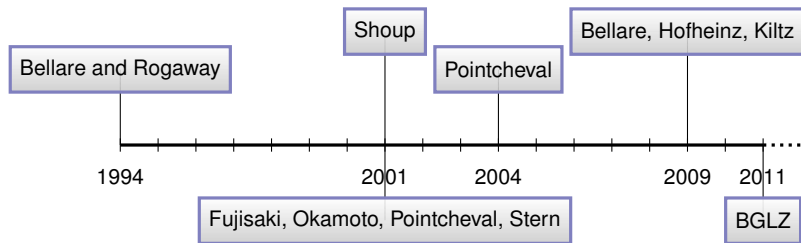
FOR ALL IND-CCA adversary \mathcal{A} against $(\mathcal{K}, \mathcal{E}_{\text{OAEP}}, \mathcal{D}_{\text{OAEP}})$,
THERE EXISTS a sPDOW adversary \mathcal{I} against (\mathcal{K}, f, f^{-1}) st

$$\left| \Pr_{\text{IND-CCA}(\mathcal{A})}[b' = b] - \frac{1}{2} \right| \leq$$
$$\Pr_{\text{PDOW}(\mathcal{I})}[y \in Y'] + \frac{3q_D q_G + q_D^2 + 4q_D + q_G}{2^{k_0}} + \frac{2q_D}{2^{k_1}}$$

and

$$t_{\mathcal{I}} \leq t_{\mathcal{A}} + q_D q_G q_H T_f$$

OAEP: provable security



1994 Purported proof of chosen-ciphertext security

2001 1994 proof gives weaker security; desired security holds
▶ for a modified scheme ▶ under stronger assumptions

2004 Filled gaps in 2001 proof

2009 Security definition needs to be clarified

2011 Fills gaps in 2004 proof

Computer-aided cryptographic proofs

provable security

=

deductive verification of parametrized probabilistic programs

- ▶ adhere to cryptographic practice
 - ☞ same proof techniques
 - ☞ same guarantees
 - ☞ same level of abstraction
- ▶ leverage existing verification techniques and tools
 - ☞ program logics, VC generation, invariant generation
 - ☞ SMT solvers, theorem provers, proof assistants
 - ☞ symbolic cryptography

A language for cryptographic games

| | | |
|-------------------|---|-----------------|
| $\mathcal{C} ::=$ | skip | skip |
| | $\mathcal{V} \leftarrow \mathcal{E}$ | assignment |
| | $\mathcal{V} \xleftarrow{s} \mathcal{D}$ | random sampling |
| | $\mathcal{C}; \mathcal{C}$ | sequence |
| | if \mathcal{E} then \mathcal{C} else \mathcal{C} | conditional |
| | while \mathcal{E} do \mathcal{C} | while loop |
| | $\mathcal{V} \leftarrow \mathcal{P}(\mathcal{E}, \dots, \mathcal{E})$ | procedure call |

- ▶ \mathcal{E} : (higher-order) expressions
 - ▶ \mathcal{D} : discrete sub-distributions
 - ▶ \mathcal{P} : procedures
- } user extensible
- . oracles: concrete procedures
 - . adversaries: constrained abstract procedures

Reasoning about programs

- ▶ Probabilistic Hoare Logic

$$\models \{P\}c\{Q\} \diamond \delta$$

- ▶ Probabilistic Relational Hoare logic

$$\models \{P\} c_1 \sim c_2 \{Q\}$$

- ▶ Ambient logic

Selected rules

$$\frac{\vDash \{P\} c_1 \sim c_2 \{Q\} \quad \vDash \{Q\} c'_1 \sim c'_2 \{R\}}{\vDash \{P\} c_1; c'_1 \sim c_2; c'_2 \{R\}}$$

$$\frac{\vDash \{P \wedge e\langle 1 \rangle\} c_1 \sim c \{Q\} \quad \vDash \{P \wedge \neg e\langle 1 \rangle\} c_2 \sim c \{Q\}}{\vDash \{P\} \text{ if } e \text{ then } c_1 \text{ else } c_2 \sim c \{Q\}}$$

$$P \rightarrow e\langle 1 \rangle = e'\langle 2 \rangle$$

$$\frac{\vDash \{P \wedge e\langle 1 \rangle\} c_1 \sim c'_1 \{Q\} \quad \vDash \{P \wedge \neg e\langle 1 \rangle\} c_2 \sim c'_2 \{Q\}}{\vDash \{P\} \text{ if } e \text{ then } c_1 \text{ else } c_2 \sim \text{if } e' \text{ then } c'_1 \text{ else } c'_2 \{Q\}}$$

f is 1-1

$$\frac{}{\vDash \{\forall v, Q[x\langle 1 \rangle := f v, x\langle 2 \rangle := v]\} x \stackrel{s}{\sim} A \sim x \stackrel{s}{\sim} A \{Q\}}$$

Applications

Allows deriving judgments of the form

$$\Pr_{c_1, m_1}[A_1] \leq \Pr_{c_2, m_2}[A_2]$$

or

$$|\Pr_{c_1, m_1}[A_1] - \Pr_{c_2, m_2}[A_2]| \leq \Pr_{c_2, m_2}[F]$$

Benefits

- ▶ Application of rules directed by syntax (mostly)
- ▶ Can be automated
- ▶ Generate verification conditions
- ▶ VCs can be discharged by SMT solvers

Building on 40 years of research in program verification!

Example: Bellare and Rogaway 1993 encryption

Game IND-CPA(\mathcal{A}) :

$(sk, pk) \leftarrow \mathcal{K}(\);$

$(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$

$b \xleftarrow{\$} \{0, 1\};$

$c^* \leftarrow \mathcal{E}_{pk}(m_b);$

$b' \leftarrow \mathcal{A}_2(c^*);$

return $(b' = b)$

Encryption $\mathcal{E}_{pk}(m)$:

$r \xleftarrow{\$} \{0, 1\}^\ell;$

$s \leftarrow H(r) \oplus m;$

$y \leftarrow f_{pk}(r) \parallel s;$

return y

For every IND-CPA adversary \mathcal{A} , there exists an inverter \mathcal{I} st

$$\Pr_{\text{IND-CPA}(\mathcal{A})}[b' = b] - \frac{1}{2} \leq \Pr_{\text{OW}(\mathcal{I})}[y' = y]$$

Proof

Game hopping technique

Game INDCPA :

$(sk, pk) \leftarrow \mathcal{K}();$
 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$
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Game G :

$(sk, pk) \leftarrow \mathcal{K}();$
 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$
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Encryption $\mathcal{E}_{pk}(m)$:

$r \xleftarrow{\$} \{0, 1\}^\ell;$
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 $s \leftarrow h \oplus m;$
 $c \leftarrow f_{pk}(r) \parallel s;$
return c

Game G' :

$(sk, pk) \leftarrow \mathcal{K}();$
 $(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$
 $b \xleftarrow{\$} \{0, 1\};$
 $c^* \leftarrow \mathcal{E}_{pk}(m_b);$
 $b' \leftarrow \mathcal{A}_2(c^*);$
return $(b' = b)$

Encryption $\mathcal{E}_{pk}(m)$:

$r \xleftarrow{\$} \{0, 1\}^\ell;$
 $s \xleftarrow{\$} \{0, 1\}^k;$
 $h \leftarrow s \oplus m;$
 $c \leftarrow f_{pk}(r) \parallel s;$
return c

Game OW :

$(sk, pk) \leftarrow \mathcal{K}();$
 $y \xleftarrow{\$} \{0, 1\}^\ell;$
 $y' \leftarrow \mathcal{I}(f_{pk}(y));$
return $y = y'$

Adversary $\mathcal{I}(x)$:

$(m_0, m_1) \leftarrow \mathcal{A}_1(pk);$
 $s \xleftarrow{\$} \{0, 1\}^k;$
 $c^* \leftarrow x \parallel s;$
 $b' \leftarrow \mathcal{A}_2(c^*);$
 $y' \leftarrow [z \in L_H^A \mid f_{pk}(z) = x];$
return y'

1. For each hop
 - ▶ prove validity of pRHL judgment
 - ▶ derive probability claims
 - ▶ (possibly) resolve some probability expressions using pHL
2. Obtain security bound by combining claims
3. Check execution time of constructed adversary

Conditional equivalence

$\mathcal{E}_{pk}(m)$:
 $r \xleftarrow{\$} \{0, 1\}^\ell$;
 $h \leftarrow H(r)$;
 $s \leftarrow h \oplus m$;
 $c \leftarrow f_{pk}(r) \parallel s$;
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return c

$$\models \{T\} \text{ IND-CPA} \sim \mathbf{G} \left\{ (\neg r \in L_H^A) \langle 2 \rangle \rightarrow =_{b,b'} \right\}$$

$$\Pr_{\text{IND-CPA}} [b' = b] - \Pr_{\mathbf{G}} [b' = b] \leq \Pr_{\mathbf{G}} [r \in L_H^A]$$

Equivalence

$\mathcal{E}_{pk}(m)$:
 $r \xleftarrow{\$} \{0, 1\}^\ell$;
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 $h \leftarrow s \oplus m$;
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$$\models \{T\} \mathbf{G} \sim \mathbf{G}' \left\{ =_{b, b', r, L_H^A} \right\}$$

$$\Pr_{\mathbf{G}} \left[r \in L_H^A \right] = \Pr_{\mathbf{G}'} \left[r \in L_H^A \right] \quad \Pr_{\mathbf{G}} [b' = b] = \Pr_{\mathbf{G}'} [b' = b] = \frac{1}{2}$$

Equivalence

$\mathcal{E}_{pk}(m)$:
 $r \xleftarrow{\$} \{0, 1\}^\ell$;
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Reduction

Game IND CPA :

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$$\models \{T\} \mathbf{G}' \sim \text{OW} \left\{ (r \in L_H^A) \langle 1 \rangle \rightarrow (y' = y) \langle 2 \rangle \right\}$$

$$\Pr_{\mathbf{G}'} [r \in L_H^A] \leq \Pr_{\text{OW}(\mathcal{I})} [y' = y]$$

Reduction

Game INDCPA :

$(sk, pk) \leftarrow \mathcal{K}()$;
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$$\models \{\text{T}\} \mathbf{G}' \sim \text{OW} \left\{ (r \in L_H^A) \langle 1 \rangle \rightarrow (y' = y) \langle 2 \rangle \right\}$$

$$\Pr_{\text{IND-CPA}(\mathcal{A})}[b' = b] - \frac{1}{2} \leq \Pr_{\text{OW}(\mathcal{I})}[y' = y]$$

Case studies

- ▶ Public-key encryption
- ▶ Signatures
- ▶ Hash designs
- ▶ Block ciphers
- ▶ Zero-knowledge protocols
- ▶ Differential privacy

Based on

- ▶ CertiCrypt (2006-2011): Coq based
- ▶ EasyCrypt (2009-): SMT based

Limitations

- ▶ Abstraction and composition
- ▶ Implementation
- ▶ Optimization

Abstraction and composition

The need

pRHL can capture *instances of* generic proof steps

- ▶ Repeated proof effort; requires ability to reason in pRHL
- ▶ Does not scale to complex proofs
- ▶ Gap between formal proofs and cryptographic practice

Two mechanisms

- ▶ Module system
 - ☞ ML-like module system, with negative constraints
 - ☞ Allows hybrid arguments
 - ☞ Quantification over modules
- ▶ Type classes

Modules at work

```
module type Scheme = {  
  fun kg () : skey * pkey  
  fun enc(pk:pkey, m:plaintext) : ciphertext  
  fun dec(sk:skey, c:ciphertext) : plaintext  
}.
```

```
module type ADV = {  
  fun choose (pk:pkey) : msg * msg  
  fun guess (c:cipher) : bool  
}.
```

```
module CPA (S:Scheme, A:ADV) = {  
  fun main () : bool = {  
    var pk,sk,m0,m1,b,b',challenge;  
    (pk,sk) = S.kg();  
    (m0,m1) = A.choose(pk);  
    b  $\stackrel{\$}{\leftarrow}$  {0,1};  
    challenge = S.enc(pk, b?m1:m0);  
    b' = A.guess(challenge);  
    return b' = b;  
  }  
}.
```

Reduction argument:

$$\forall (A <: \text{Adv}), \exists (I <: \text{Inverter}), \Pr[\text{CPA}(A) : \text{res}] - 1/2 \leq \Pr[\text{OW}(I) : \text{res}].$$

Existential quantification over modules would require support for complexity claims

Implementation

Painful gap between provable security and real world

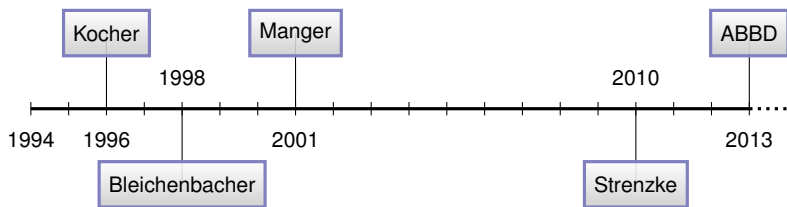
- ▶ Proofs reason about algorithmic descriptions
- ▶ Standards constrain implementations
- ▶ Attackers target executable code

Real-world crypto is breakable; is in fact being broken; is one of many ongoing disaster areas in security. Bernstein, 2013

Reasoning about implementations

- ▶ C-mode
- ▶ Use CompCert as a backend
- ▶ Account for side-channel countermeasures

OAEP: real-world security



- ▶ RSA implementations are vulnerable to timing attacks
- ▶ PKCS1.5 vulnerable to padding oracle attacks
- ▶ RSA is a permutation only on strict subset of $[0..2^k]$:
careless conversion leads to timing attacks

Implementation of OAEP

Decryption $\mathcal{D}_{\text{OAEP}(sk)}(c)$:

$(s, t) \leftarrow f_{sk}^{-1}(c);$
 $r \leftarrow t \oplus H(s);$
if $([s \oplus G(r)]_{k_1} = 0^{k_1})$
 then $\{m \leftarrow [s \oplus G(r)]^k;\}$
 else $\{m \leftarrow \perp;\}$
return m

Decryption $\mathcal{D}_{\text{PKCS-C}(sk)}(res, c)$:

if $(c \in \text{MsgSpace}(sk))$ then
 $\{ (b0, s, t) \leftarrow f_{sk}^{-1}(c);$
 $h \leftarrow \text{MGF}(s, hL); i \leftarrow 0;$
 while $(i < hLen + 1)$
 $\{ s[i] \leftarrow t[i] \oplus h[i]; i \leftarrow i + 1; \}$
 $g \leftarrow \text{MGF}(r, dbL); i \leftarrow 0;$
 while $(i < dbLen)$
 $\{ p[i] \leftarrow s[i] \oplus g[i]; i \leftarrow i + 1; \}$
 $l \leftarrow \text{payload_length}(p);$
 if $(b0 = 0^8 \wedge [p]_l^{hLen} = 0..01 \wedge$
 $[p]_{hLen} = \text{LHash})$
 then
 $\{ rc \leftarrow \text{Success};$
 $\text{memcpy}(res, 0, p, dbLen - l, l); \}$
 else $\{ rc \leftarrow \text{DecryptionError}; \}$
 else $\{ rc \leftarrow \text{CiphertextTooLong}; \}$
 return $rc;$

Provable security of C and executable code

C-mode for EasyCrypt

- ▶ Prove PKCS using C-mode for EasyCrypt: arrays are base-offset representation and match subset of C arrays (no aliasing or overlap possible, pointer arithmetic only within an array)
- ▶ Carry proof from C-like code to x86 executable

Reduction proof

FOR ALL adversary that breaks the executable code,
THERE EXISTS an adversary that breaks the source code

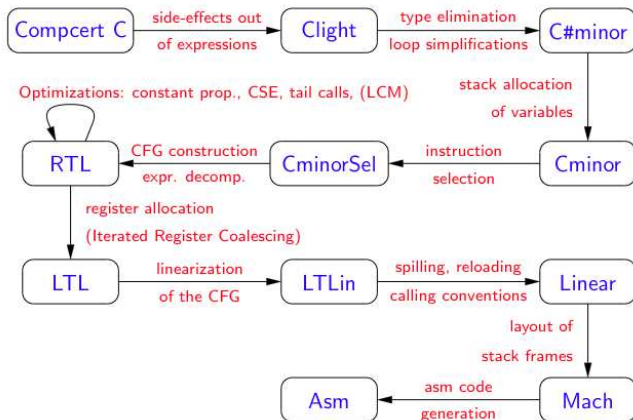
- ▶ Account for some side-channels

Certified compilers

Reduction proof rests on semantic preservation. Use CompCert

CompCert (Leroy, 2006)

- ▶ Optimizing C compiler implemented in Coq
- ▶ Formal proof of semantic preservation



Application to OAEP

Baseline security

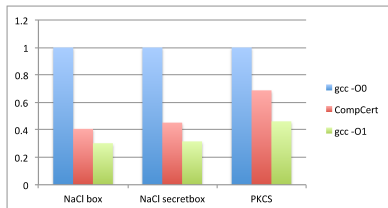
- ▶ idealized operations moved to the environment
 - ☞ random sampling of bitstrings
 - ☞ hash function (random oracle)
- ▶ “trusted-lib” mechanism for arithmetic libraries

PC security

- ▶ annotation mechanism is used to track control flow
- ▶ ASM analyser checks that compiler does not add branches
- ▶ “trusted-lib” must also verify leakage assumptions

Implementations and performance

- ▶ Carefully craft C code to avoid hidden branching (operations on bitstrings or booleans)
- ▶ Compile with CompCert
- ▶ Check no new branch was introduced
- ▶ Links generated code with LIP (secure in PC model)



Cache-based side-channel attacks

A recipe for security disaster

- ▶ Array accesses with high indices
- ▶ Adversary gains knowledge through cache
- ▶ Lead to devastating cache-based attacks:
AES, BlowFish, DES, RC4, Snow. . .
- ▶ Alternative: constant-time crypto

Protection mechanism

- ▶ alias and information flow analysis (CompCert assembly)
- ▶ tag arrays accessed with secret indices as “stealth”
- ▶ typable programs w/o “stealth” address are constant-time
- ▶ typable programs execute securely on stealth memory
(provided stealth addresses are mapped correctly)

Examples

| EXAMPLE | LOC | # STEALTH ADDRESSES | SIZE (KB) |
|----------|------|---------------------|-----------|
| AES | 744 | 5 | 4 |
| DES | 836 | 10 | 2 |
| Blowfish | 279 | 1 | 4 |
| RC4 | 164 | 1 | 0.25 |
| Snow | 757 | 6 | 6 |
| Salsa20 | 1077 | 0 | 0 |
| TEA | 70 | 0 | 0 |
| SHA256 | 419 | 0 | 0 |

Automated synthesis of cryptosystems

Do the cryptosystems reflect [...] the situations that are being catered for? Or are they accidents of history and personal background that may be obscuring fruitful developments? [...] We must systematize their design so that a new cryptosystem is a point chosen from a well-mapped space, rather than a laboriously devised construction. (Adapted from Landin, 1966. The next 700 programming languages)

An algebraic view of padding-based schemes

Encryption algorithms are modelled as algebraic expressions

| | | | |
|---------------|-----|-------------------------------------|--------------------------|
| \mathcal{E} | ::= | m | input message |
| | | 0 | zero bitstring |
| | | \mathcal{R} | uniform random bitstring |
| | | $\mathcal{E} \oplus \mathcal{E}$ | xor |
| | | $\mathcal{E} \parallel \mathcal{E}$ | concatenation |
| | | $[\mathcal{E}]_s^s$ | projection |
| | | $H(\mathcal{E})$ | hash |
| | | $f(\mathcal{E})$ | trapdoor permutation |

Decryption algorithms are modelled in a mild extension

Semantics

Left-to-right evaluation with sharing, yields a pWHILE procedure

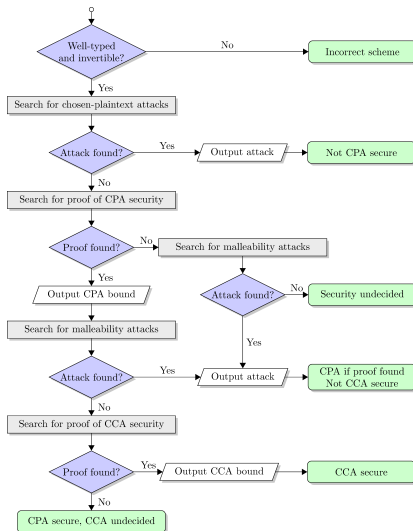
Example

$$f((G(r) \oplus (m \parallel 0)) \parallel H(G(r) \oplus (m \parallel 0)) \oplus r)$$

interpreted as:

```
 $r \stackrel{s}{\leftarrow} \{0, 1\}^k;$   
 $g \leftarrow G(r);$   
 $s \leftarrow g \oplus (m \parallel 0);$   
 $h \leftarrow H(s);$   
return  $f_{pk}(s \parallel (h \oplus r))$ 
```

Approach



Attack finding

- ▶ Based on standard symbolic tools
 - ☞ deducibility and static equivalence
- ▶ For efficiency, first apply simple filters, eg
 - ☞ is decryption possible without a key? $m \parallel f(r)$
 - ☞ is encryption randomized? $f(m)$
 - ☞ is randomness extractable without a key? $r \parallel f(m \oplus r)$

$$\frac{e \vdash e_1 \quad e \vdash e_2}{e \vdash e_1 \parallel e_2} [\text{Conc}] \quad \frac{e \vdash e_1 \quad e \vdash e_2}{e \vdash e_1 \oplus e_2} [\text{Xor}]$$
$$\frac{e \vdash e}{e \vdash [e]_n^{\ell}} [\text{Proj}] \quad \frac{e \vdash e_1 \quad \vdash e_1 \doteq e_2}{e \vdash e_2} [\text{Conv}]$$
$$\frac{e \vdash e'}{e \vdash H(e')} [\text{H}] \quad \frac{e \vdash e'}{e \vdash f(e')} [\text{F}] \quad \boxed{\frac{e \vdash e'}{e \vdash f^{-1}(e')} [\text{Finv}]}$$

Chosen-plaintext security: principles

| | |
|---------------------|---|
| Failure event | Replace $H(e)$ by fresh r |
| Optimistic sampling | Replace $e \oplus r$, where r is fresh, by r |
| Probability | Compute probability of $b = b'$ or $e \in L$ |
| Reduction | Find inverter and apply one-wayness |

Chosen-plaintext security: formalism

Judgment

$$C :_p \varphi$$

- ▶ Reasons about probability of events
- ▶ Concrete probability can be computed
 - ☞ on the fly
 - ☞ a posteriori (judgments use only $p = 0, \frac{1}{2}$)
- ▶ Side-conditions are discharged by symbolic methods
 - ☞ what is the entropy of e ?
 - ☞ can I compute e' from e ?

Chosen-plaintext security: proof rules

$$\frac{m \notin c^*}{c^* :_{\frac{1}{2}} \text{Guess}} [\text{Indep}]$$

$$\frac{e \vdash \vec{r} \quad \vec{r} \cap \mathcal{R}(c^*) = \emptyset}{c^* :_0 e \in L_H^A} [\text{Indom}]$$

$$\frac{c^* :_p \varphi \quad r \text{ fresh}}{(c^* :_p \varphi) \{e \oplus r/r\}} [\text{Opt}]$$

$$\frac{e \vdash^A \vec{r} \quad f(\vec{r}) \parallel \vec{r}_0 \parallel m \vdash^A c^* \quad \vec{r} \cap \vec{r}_0 = \emptyset}{c^* :_0 e \in L_H^A} [\text{OW}]$$

Evaluation

| | Proof | Attack | Unknown |
|-----|--------|--------|---------|
| CPA | 116433 | 901929 | 12627 |
| CCA | 28001 | 182730 | 66332 |

Remarks:

- ▶ 16185 out of 66332 CCA unknown non-redundant
- ▶ CPA unknown seem secure
- ▶ Proving completeness seems very hard
- ▶ Found (by inspection) one new and interesting scheme

$$f(r \parallel m \oplus G(r))$$

- ▶ Missing methods for mining the database

Some ongoing projects

- ▶ Foundations and automation
- ▶ Case studies: AKE, MPC, faults, verifiable computation
- ▶ Synthesis of dlog and pairing-based encryption
- ▶ Verified batch verifiers
- ▶ Automated analysis in (multi-linear) generic groups

Conclusion

- ▶ Solid foundation for cryptographic proofs
- ▶ Formal verification of emblematic case studies
- ▶ Narrowing the gap between proofs and code
- ▶ Automated analysis and synthesis of crypto schemes

`http://www.easycrypt.info`

EasyCrypt toolchain

